# Sudoku 

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## Outline

- What is Sudoku?
- History
- Challenges
- Maths of Sudoku
- How to generate Sudoku?
- Solving Sudoku


## What is Sudoku?

|  |  |  |  | 3 | 6 | 1 |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 3 | 5 |  |  | 1 | 2 |  | 4 |  |
| 6 | 4 |  |  |  | 8 |  |  |  |
| 7 | 3 |  |  |  | 1 | 9 |  |  |
| 4 |  |  | 3 | 6 | 9 |  |  | 8 |
|  |  | 6 | 2 |  |  |  | 3 | 1 |
|  |  |  | 6 |  |  |  | 1 | 7 |
|  | 8 |  | 1 | 4 |  |  | 2 | 3 |
|  |  | 3 | 8 | 2 |  |  |  |  |

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| Source: Websudoku [7] |  |  |  |  |  |  |  |  |

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- Rules are very simple, fill each row, column and $3 \times 3$ boxes with the digits from 1 to 9 only one time each
- Now this puzzle is very popular and available in internet, books, newspapers, mobiles etc.



## History

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- By 2004, many interested people developed computer programs to generate them.
- The Times newspaper in London published the first game November 12, 2004. Within a few months, other British and US newspapers began publishing their own Sudoku puzzles.


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- Uniqueness cannot be guaranteed even if 77 out of 81 grids are known. The inverse problem - the fewest givens that render a solution unique - is unsolved.
- The maximum number of independent clues is 33 and the minimum is 17 (not yet proved).


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(3) $9 \times 9$ grid can be studied as $Z_{3} \oplus Z_{3}$.
(9) Genereal Sudoku problem can be formulated as a binary integer linear program (BILP)[1].

## Sudoku BILP formulation

Decision variable
$x_{i j k}= \begin{cases}1, & \text { if element }(i, j) \text { of the } n \times n \text { Sudoku matrix contains integer } k \\ 0, & \text { otherwise. }\end{cases}$

$$
\begin{array}{ll}
\min & \mathbf{0}^{T} \mathbf{x} \\
\text { s.t. } & \sum_{i=1}^{n} x_{i j k}=1, \quad j=1: n, k=1: n \quad \text { (only one } k \text { in each column) } \\
& \sum_{j=1}^{n} x_{i j k}=1, \quad i=1: n, k=1: n \quad \text { (only one } k \text { in each row) } \\
& \sum_{j=m q-m+1}^{m q} \sum_{i=m p-m+1}^{m p} x_{i j k}=1, \quad k=1: n, p=1: m, q=1: m \\
& \sum_{k=1}^{n} x_{i j k}=1 \quad i=1: n, j=1: n \quad \text { (every position in matrix must be filled) } \\
& x_{i j k}=1 \quad \forall(i, j, k) \in G \quad \text { (given elements } G \text { in matrix are set "on") } \\
x_{i j k} \in\{0,1\}
\end{array}
$$

## How to generate Sudoku

(1) Brute force. With a full Sudoku matrix in hand, we could then simply omit entries to create a puzzle.

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(2) Creating New Puzzles from Old Puzzles.

- Relabeling symbols
- Row, stack, column permutations
- Reflection, transposition or (1/4 turn) rotation (2)


## Classification

- In general Sudoku puzzles are classified as Easy, Medium and Hard based on number of given clues.
- The difficulty of a puzzle is related to the depth of thinking required.
- In my experience, easy puzzle can be solved systematically, medium puzzles required a guess and hard puzzles need two guesses.




Source: Websudoku [7]

## Solving Tips

- Unique Missing Candidate: If eight of the nine elements in any virtual line (row, column or block) are already determined, the final element has to be the one that is missing.


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- Hidden Singles: Isolating a row/column and submatrix for a candidate.
- Locked Candidates: Locked candidates are forced to be within a certain part of a row, column or block.
- Naked and Hidden Pairs, Triplets, Quads,…


## Shall we solve?

| 5 |  |  | 7 |  | 9 |  |  | 2 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 9 | 6 |  |  | 1 |  |  | 7 | 5 |
|  |  | 3 |  |  |  | 6 |  |  |
|  | 8 |  | 4 |  | 6 |  | 1 |  |
| 6 |  |  |  |  |  |  |  | 4 |
|  | 9 |  | 2 |  | 8 |  | 5 |  |
|  |  | 9 |  |  |  | 2 |  |  |
| 1 | 5 |  |  | 8 |  |  | 4 | 7 |
| 3 |  |  | 6 |  | 1 |  |  | 9 |

## Sudoku addiction

- Sudoku, which literally means single, celibate, unmarried the precise description of people who become hopelessly addicted.
- In June 2008 an Australian drugs-related jury trial costing over AU $\$ 1,000,000$ was aborted when it was discovered that five of the twelve jurors had been playing Sudoku instead of listening to evidence.
- Some unofficial reports claim that addiction to Sudoku caused Apollo 13 and Titanic disaster.


## Thank You

## References

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