#### Vartika Singh **IEOR, IIT Bombay**

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2014 - 2018

Textile Chemistry

## Academics

**Mtech+PhD dual degree Student** Indian Institute of Technology Bombay

#### **Bachelor of technology**

Aug. 2018 – Present Industrial Engineering and Operations Research (IEOR)

Uttar Pradesh Textile Technology Institute

# Scholastic achievements

- Received Prime Minister Research Fellowship (PMRF), India
- Secured All INDIA RANK 3 in GATE 2018 Textile Engg and Fibre Science

#### Publications

Vartika Singh and Veeraruna Kavitha. "Asymmetric Information Acquisition Games." 2020 59th IEEE Conference on Decision and Control (CDC). IEEE, 2020.

- Analysed the stochastic game resulting from agents competing to acquire finite locks sequentially
- Proved that simplified threshold policies form the equilibrium using Markov Decision Process and optimal control theory

## Vartika Singh, Khushboo Agarwal, Shubham and Veeraruna Kavitha, "Evolutionary Vaccination Games with premature vaccines to combat ongoing deadly pandemic." Valuetools 2021.

- Analysed asymptotic infected and vaccinated fractions of population under various population behaviours
- Derived evolutionary stable population behaviours and evolutionary stable infected and vaccinated proportions

#### Vartika Singh and Veeraruna Kavitha. "Partial information games and competitive advertising." Manuscript submitted to Mathematics of Operations Research 2022.

- Analysed the competitive advertising among content providers to acquire hidden customers over a social network
- Proved that threshold policies form the equilibrium and provided an algorithm to derive the same numerically
- Provided a general framework applicable to variety of asynchronous stochastic games with partial information

# Research interests

Partial information games, Dynamic games, Stochastic games, Markov decision process, Q-learning

# Ongoing Research

PhD Supervisor: Professor Veeraruna Kavitha

Jul. 2019-Present

# Stochastic game among Leader, population and public

- Population in the midst of a pandemic with influencers influencing population response towards vaccine
- The leader aims to make eradication of disease evolutionary stable via vaccination, by providing incentives to influencers
- System results in a layered stochastic game, with population dynamics captured via Evolutionary game theory
- · Leader and influencers have Stackelberg game, and influencers have dynamic game among themselves

#### New outlook at Constrained Markov Decision Process

Deriving an alternate algorithm to solve constrained Markov Decision Process

# Conference presentation

EAI VALUETOOLS 2021 - 14th EAI International Conference on Performance Evaluation Methodologies and Tools. Presented Evolutionary Vaccination Games with premature vaccines to combat ongoing deadly pandemic