

Time	21/1 - Sunday	22/1 - Monday	23/1 - Tuesday	24/1 - Wednesday	25/1 - Thursday
9:00-9:30	-	Official Opening	Anjali Bhagat "Fork positions and 2-dimensional Toppling Dominoes"	Indrajit Saha "Subtraction games in more than one dimension"	Dhruv Bhasin "Ergodicity of a generalized probabilistic cellular automaton with parity-based neighbourhoods"
09:30-10:00	-	Carlos P. dos Santos "A quick journey into Combinatorial Game Theory"	Kyle Burke "Game computational complexity basics"	Carlos P. dos Santos "Some open problems in CGT"	Kyle Burke "Additional computational complexity of games considerations"
10:00-10:30	Registrations				
10:30-11:00	Welcoming ceremony	Moumanti Podder "Graph nim games on graphs with 4 edges"	Ankita Dargad "The temperatures of Robin Hood game"	Gandhar Joshi "Games and puzzles with automatic proofs"	Anirban Mitra "A Stackelberg game for cross-channel free-riding"
11:00-11:30	Tea break	Tea break	Tea break	Tea break	Tea break
11:30-12:00	Tournaments for participants; Game exhibition	Aaron Siegel "How to lose at combinatorial games (or at least draw)?"	Prem Kant "Bidding combinatorial games"	Shun-ichi Kimura "Enforce operation of the disjunctive sum and the continued conjunctive sum"	Saraswati Girish Nanoti "Eternal vertex cover game on graphs"
12:00-12:30			Johan Wästlund "Games and optimization on random structures"	Takahiro Yamashita "Yama Nim, Triangular Nim, and their Wythoff variations"	Santanu Acharjee "Scopes of games in bitopological dynamical systems"
12:30-12:45		Harshvardhan Agarwal "Partizan Tokens"		Hiroataka Ono "Computational complexity of Turning Tiles"	Matthieu Dufour "A family of slow exact k-Nim games"
12:45-13:00		Aditya D. Bhat "Slamming Toads and Frogs"			
13:00-14:30	Lunch	Lunch	Lunch	Lunch	Lunch
14:30-14:45	Talk on the game of Go by Karan Rawat	Deepankar Sehra "Impartial game ruleset: Space Quest"	Tirthankar Adhikari "Ruleset for 1-dimensional subtraction games using Beatty sequence"	Hridank Garodia "Diving into intricacies of Pixel Pummel"	Closing Sessions
14:45-15:00		Tanmay Joshi "3-Annihilation"	Satvik Sharma "The strategy stealing argument"	Geremías Polanco "On some variations of Wythoff's game"	
15:00-15:15		Vedang Gupta "Nuclear Battleship and Surround"	Working Sessions		
15:15-15:30	Presentation of Atari Go by Carlos P. dos Santos	Brainstorming session	Working Sessions	Working Sessions	-
15:30-16:00	Tea Break	Tea Break	Tea Break	Tea Break	

16:00-18:00	Swiss tournament of Atari Go; Game exhibition	Working Sessions	Working Sessions	Working Sessions	
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